

CHESTERMERE MONDAY NIGHT MEN'S LEAGUE - 2023/2024

Mark: W for Win T for Tie L for Loss	Oct. 23	Oct. 30	Nov. 06	Nov. 13	Nov. 20	Nov. 27	Dec. 04	Dec. 11	Dec. 18	Jan. 08	Jan. 15	Jan. 22	Jan. 29	Feb. 05	Feb. 12	TOTAL POINTS	Rank
	1 D'AMICO	5	0	10	3	6	7	2	2	9	0	8	10	3	7	5	0
2 WOLFF	6	3	9	4	8	5	10	1	7	6	3	9	6	5	8	0	
3 FARMER	8	2	8	5	10	8	7	4	9	9	2	8	1	6	10	0	
4 JANKE	7	8	6	2	5	10	1	5	8	7	0	8	2	10	5	0	
5 FORTH	1	10	7	8	4	2	9	6	3	1	10	7	8	2	4	0	
6 AVERY	2	7	4	9	1	3	8	3	10	2	7	4	9	3	1	0	
7 SENNEKER	4	6	5	10	9	1	3	8	2	4	6	1	10	1	9	0	
8 HAMEL	10	1	3	5	2	9	8	7	4	10	1	3	5	8	2	0	
9 ADAMS	3	4	2	8	7	8	5	10	1	3	4	2	6	8	7	0	
10 HUMMEL	8	5	1	7	5	4	2	9	8	8	5	1	7	4	3	0	

	Oct. 16		Oct. 23		Oct. 30		Nov. 06		Nov. 13
ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00
1	01-09 04-08	1	08-10	1	02-03 05-10	1	05-07 04-06	1	06-09
2	02-07	2	02-06 03-09	2	04-09	2	01-10	2	05-08 01-03
3	03-05 06-10	3	01-05 04-07	3	06-07 01-08	3	03-08 02-09	3	02-04 07-10
	Nov. 20		Nov. 27		Dec. 04		Dec. 11		Dec. 18
ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00
1	01-06 02-08	1	02-05 01-07	1	03-07	1	09-10 03-04	1	04-08 01-09
2	03-10 04-05	2	08-09	2	01-04 02-10	2	05-06 07-08	2	02-07 06-10
3	07-09	3	04-10 03-06	3	06-08 05-09	3	01-02	3	03-05
	Jan. 08		Jan. 15		Jan. 22		Jan. 29		Feb. 05
ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00	ICE	6:45 9:00
1	08-10 02-06	1	02-03	1	05-07 04-06	1	06-09	1	02-05 01-07
2	04-07 03-09	2	06-07 05-10	2	01-10	2	01-03 05-08	2	08-09
3	01-05	3	04-09 01-08	3	03-08 02-09	3	02-04 07-10	3	04-10 03-06
	Feb. 12		Feb. 19		PLAYOFFS				No Curling
ICE	6:45 9:00								
1	03-10 04-05	No Curling Family Day			Feb. 26th				Oct 9th
2	01-06 02-08				Mar. 4th				Dec 25th
3	07-09				Mar. 11th				Jan 1st
									Feb 19th

* Because of Thanksgiving there will be no exhibition game on Oct 9th.

* Games on Oct. 16 will be exhibition games and no points will be awarded.

Highlighted games are worth double points (4 vs 2) as these teams only play once.

Playoffs will be held on February 26, March 4 & 11